

# Cutoff Techniques in the Verification of Open Multi-Agent Systems

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# Multi-agent systems (MAS)

Systems comprised of multiple components, namely agents, and their environment.

- Agents act autonomously and can act socially.
- The autonomous and social behaviour of MAS has been utilised in diverse applications.
  - Search and rescue,
  - Web-services,
  - Personal negotiation assistants.
- Growing need for verification before deployment.

# Verification of MAS

Model checking: a leading verification technique.

- MAS model checking follows the AI tradition of reasoning about autonomous systems by ascribing high level properties.
- MAS specifications expressed as epistemic, BDI, alternating-time logic formulas.

Specification example: If an agent knows that its current goal is no longer achievable, then it will drop it at the next tick and begin replanning.

## Interpreted Systems [PR85,FHMOV95]

- A MAS is composed of a set of agents  $A = \{1, \dots, n\}$  and an environment  $e$ .
- Each agent is described by
  - A set of *local states*  $L_i$ ,
  - A set of *local actions*  $Act_i$ ,
  - A *local protocol* function  $P : L_i \rightarrow 2^{Act_i}$ .
  - An *evolution* function  $\tau_i : L_i \times Act_1 \times \dots \times Act_n \times Act_e \rightarrow L_i$ .
- Evolution by synchronous composition of  $\tau_i$ .

## Efficient Model Checking MAS

- Bounded Model Checking [PL03].
- BDD-based Model Checking [GvdM04,LQR05].
- Abstraction [CDLR08].
- Partial Order Reduction [LPQ10].

Implementations: MCMAS (Imperial), VerICS (Warsaw), MCK (Sydney). Widely used *but number of agents is fixed*.

# Model Checking **Open** MAS

MAS are often open systems.

- Swarm robotics,
- Multi-party negotiation protocols and auctions,
- Voting protocols,
- e-institutions.

**The problem:** Parameterised model checking for open MAS.

**Our contribution:** Cutoffs in the context of open MAS.

# Parameterised Interpreted Systems

- All agents encoded by a single **agent template**.
- One environment modelled by an **environment template**.
- The agent and environment template define a generic system  $\mathcal{S}$ , representing an arbitrary number of **concrete** systems.
- Given an  $n \in \mathbb{N}$ , a concrete system  $\mathcal{S}(n)$  is made of  $n$  indexed instantiations of the template agent composed with a parameterised environment.

## Actions and Synchronisation in PIS

PIS: Essential feature is how the agents interact between them and the environment.

- Agent template  $\mathcal{T} = \langle L, \iota, Act, P, t \rangle$ ;
- Environment template  $\mathcal{E} = \langle L_E, \iota_E, Act_E, P_E, t_E \rangle$ .
- From IIS [LPQ10]: Only one local action performed in a concrete system at a given round; every agent that is potentially able to perform said action has to perform it at that round.
- Agent's actions partitioned in
  - asynchronous (each concrete action admitted by exactly one agent),
  - agent-environment (each concrete action shared by exactly one agent and the environment)
  - global-synchronous (each concrete action shared by all the agents and the environment)



# Actions and Synchronisation in PIS

Template action	$a \in A$	$b \in AE$	$c \in GS$
Agent 1	$a_1 \in A_1$	$b_1 \in AE_1$	$c \in GS_1$
⋮	⋮	⋮	⋮
Agent $i$	$a_i \in A_i$	$b_i \in AE_i$	$c \in GS_i$
⋮	⋮	⋮	⋮
Agent $n$	$a_n \in A_n$	$b_n \in AE_n$	$c \in GS_n$
Environment		$\{b_1, \dots, b_n\} \subseteq AE_E$	$c \in GS_E$

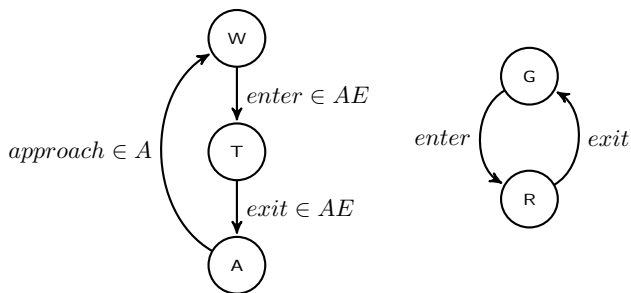
## PIS: Global Transitions

Global transitions from a concrete global state  $g$  to a successor  $g'$  can happen if:

- An asynchronous action is enabled for some agent at  $g$ .
- An agent-environment action is enabled for some agent and the environment at  $g$ .
- A global-synchronous action is enabled for all agents and the environment at  $g$ .

# Modelling Example

Agent and environment templates of the untimed version of the Train-Gate-Controller.



## Specs built from the logic indexed $ACTL^*K \setminus X$

- Combines indexed  $ACTL^* \setminus X$  with indexed epistemic modalities.
- Epistemic modalities are interpreted over epistemic accessibility relations defined on local equalities for the agents' states.
- Specifications range over  $m$ -tuples of distinct agents for  $m \geq 1$ .

$$\forall v_1 \dots \forall v_m \phi(v_1, \dots, v_m)$$

- Example specification for the TGC.

$$\forall_i \forall_j AG(T_i \rightarrow K_i \neg T_j)$$

“whenever an agent  $i$  is in the tunnel, it knows agent  $j$  is not”.

# MAS Cutoffs

## MAS Cutoff

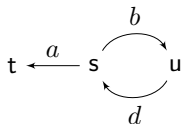
Consider the set  $\Gamma(m)$  of all specifications with at most  $m$  variables and a PIS  $\mathcal{S}$ .  $c \in \mathbb{N}$  is said to be a *MAS cutoff* for  $\mathcal{S}$  if

$$\mathcal{S}(c) \models \phi \Leftrightarrow \forall n \geq c : \mathcal{S}(n) \models \phi \text{ for any } \phi \in \Gamma(m)$$

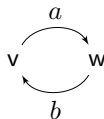
# Only a Sufficient Condition

## Lemma

There are PIS that admit no cutoffs for any  $\Gamma(m)$



(a) Template Agent



(b) Template Environment

where  $a, b \in AE$  (agent-environment) and  $d \in A$  (asynchronous). Specifications can count the loops on the composition above thereby counting the number of agents.

# Simulations between Agent and Env Templates

## Agent-environment simulations

A relation  $\sim_{aes} \subseteq L \times L_E$  is an *agent-environment simulation* between  $\mathcal{T}$  and  $\mathcal{E}$  if

- 1  $l \sim_{aes} l_E$  and
- 2 whenever  $l \sim_{aes} l_E$  then if there is  $l', l'' \in L$  such that  $l \rightarrow_{A^*} l' \rightarrow_a l''$  for some  $a \in AE \cup GS$ , then  $a \in P_E(l_E)$  and  $l'' \sim_{aes} t_E(l_E, a)$ .

1.  $l \cdots \cdots \cdots l_E$   
 $\sim_{aes}$

2.  $l \cdots \cdots \cdots l_E$   
 $\sim_{aes}$   
A transitions  $\downarrow$   $\downarrow a \in S$   
 $l'$   $l'_E$   
 $a \in S \downarrow$   $\cdots \cdots \cdots \sim_{aes}$   
 $l''$

# Cutoff Identification

## Cutoff theorem

For  $\Gamma(m)$ , if  $\mathcal{T} \leq_{aes} \mathcal{E}$  then  $c = \max(2, m)$ .

The result relies on the semantical constraint that template actions for the environment are enabled at exactly one template state.

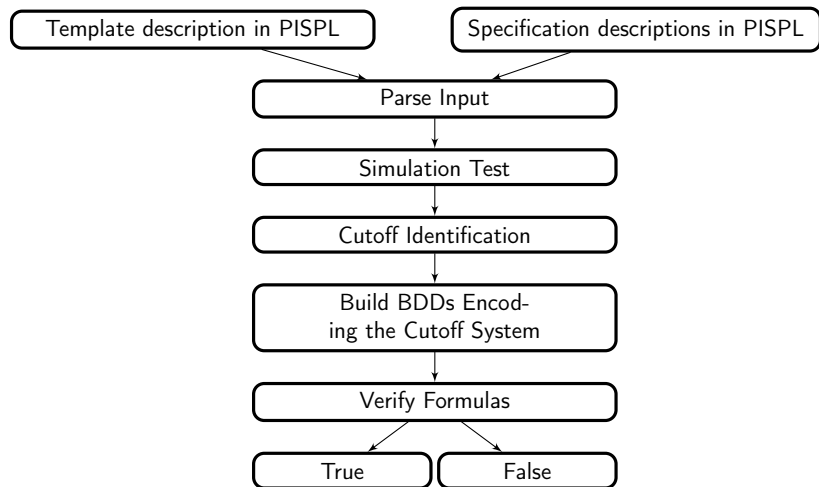
The constraint can be relaxed in the absence of agent-environment actions.

## Cutoff theorem

For  $\Gamma(m)$ , if  $AE = \emptyset$ , then  $c = m$ .



# Implementation: MCMAS-P



Available for download from <http://vas.doc.ic.ac.uk/>.

# Conclusions

- Model checking MAS now a relatively mature area of research, but many scalability issues remain.
- Current techniques to deal with state-explosion problem do not tackle unbounded number of components leading to limited applicability in many MAS applications.
- Novel parametric semantics.
- Cutoff technique for parametric temporal-epistemic specifications.
- Implementation.

## Future work

- Generalised semantics.
- Multiple roles.
- Synchronous MAS and  $\text{CTLK}\backslash X$ .