Computational Types, Collection Types and Monads PhD course@UNIMI 2012-09 (last update September 12, 2012)

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PART 1

Denotational Semantics of Programming Languages ...via translation into a Metalanguage

Computational Types and Collection Types: Informal Concepts and Simple Examples

Denotational Semantics [Scott-Strachey 1969]

Denotational Semantics is directly inspired by Mathematical Logic.

- The semantics of a (programming) language PL is given by an interpretation (the intended model) of its syntax in suitable mathematical structures (domains)
 - a type (syntactic category) τ of PL is interpreted by a domain $[\![\tau]\!]$
 - a term (syntactic entity) e of PL of type au is interpreted by an *element* in $[\![\tau]\!]$
- The interpretation is compositional, i.e. it is defined by induction on the syntax
- The interpretation can be described by a translation from the (programming) language PL to a (mathematical) metalanguage ML, e.g. the language of Set Theory or some Typed Lambda Calculus

$$PL - transl \longrightarrow ML - interp \longrightarrow C$$

In contrast, the Operational Semantics [Landin 1964] of PL is given by a (virtual) machine for executing terms of PL.

Note. Recursive definitions are pervasive in general purpose programming languages, but introduce semantic complications. However, the semantics of computational effects can be given independently from recursive definitions.

Denotational Semantics of a Simple Imperative Language

Let IMP be an imperative language with a global store, where each location $l \in L$ stores a natural number $n \in nat$, and with the following syntactic categories

- \blacksquare expressions $e \in Exp$ of type nat, that cannot modify the store
- \checkmark commands $c \in Cmd$, that can modify the store

For the semantics of IMP it suffices to take sets as domains.

Interpretation of Syntactic Categories

If expressions are always defined and commands have no loops, then

$$\begin{array}{c|c} \tau & \llbracket \tau \rrbracket \\ \hline Exp & S \longrightarrow \text{nat, where } S \stackrel{\Delta}{=} L \rightarrow \text{nat is the set of stores} \\ \hline Cmd & S \longrightarrow S \end{array}$$

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Interpretation of Syntactic Categories

If expressions can be ill-defined, but commands have no loops, then

$$\begin{array}{c|c} \tau & \llbracket \tau \rrbracket \\ \hline Exp & S \longrightarrow (\operatorname{nat} + \{err\}), \text{ where } S \stackrel{\Delta}{=} L \to \operatorname{nat} \text{ is the set of stores} \\ \hline Cmd & S \longrightarrow (S + \{err\}) \end{array}$$

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Let *PCF* be a functional language with the following syntactic categories

■ expressions $e \in Exp[\tau]$ of type τ , where $\tau := nat | \tau_1 \to \tau_2$

For the semantics of PCF sets suffice, if recursive definitions are not allow. However, in the presence of recursive definitions, we need to use *cpos* (or similar structures).

Addendum on ω -cpos

An ω -cpo is a poset (X, \leq) s.t. every ω -chain $(x_n | n \in \omega)$, i.e. $\forall n.x_n \leq x_{n+1}$, has a least upper bound (lub) denoted $\sqcup_n x_n$, i.e. $(\sqcup_n x_n) \leq y \iff (\forall n.x_n \leq y)$

- **•** a set *X* corresponds to a flat cpo (X, =)
- Iifting X_{\perp} is the cpo obtained by adding a least element \perp to the cpo X
- **s** cartesian product $X \times Y$ and disjoint union X + Y extend to cpos
- $X \longrightarrow Y$ is the cpo of ω -continuous maps f from cpo X to cpo Y, i.e.
 - f is monotonic, $x \leq y \implies f(x) \leq f(y)$, and
 - f preserves lubs of ω -chains, $f(\sqcup_n x_n) = \sqcup_n f(x_n)$
- If X is a cpo with a least element ⊥, then every ω-continuous map $f: X \longrightarrow X$ has a least fix-point x = f(x) given by $x \stackrel{\Delta}{=} \sqcup_n f^n(\bot)$.

Let *PCF* be a functional language with the following syntactic categories

• expressions $e \in Exp[\tau]$ of type τ , where $\tau ::= nat \mid \tau_1 \to \tau_2$

For the semantics of PCF sets suffice, if recursive definitions are not allow. However, in the presence of recursive definitions, we need to use *cpos* (or similar structures).

Interpretation of Syntactic Categories

If expressions do not include recursive definitions, then

τ	$\llbracket \tau \rrbracket$
Exp[nat]	nat , i.e. the set of natural numbers
$Exp[\tau_1 \to \tau_2]$	$\llbracket Exp[\tau_1] \rrbracket \longrightarrow \llbracket Exp[\tau_2] \rrbracket$

Question. What should be the interpretation if expressions can be ill-defined?

Let *PCF* be a functional language with the following syntactic categories

• expressions $e \in Exp[\tau]$ of type τ , where $\tau := nat | \tau_1 \to \tau_2$

For the semantics of PCF sets suffice, if recursive definitions are not allow. However, in the presence of recursive definitions, we need to use *cpos* (or similar structures).

Interpretation of Syntactic Categories

If expressions include recursive definitions and parameters are not evaluated before a function call (CBN semantics), then

au	$\llbracket au rbracket$
Exp[nat]	nat_{\perp} , where nat is the flat cpo of natural numbers
$Exp[\tau_1 \to \tau_2]$	$(\llbracket Exp[\tau_1] \rrbracket \longrightarrow \llbracket Exp[\tau_2] \rrbracket)_{\perp}$

Let *PCF* be a functional language with the following syntactic categories

• expressions $e \in Exp[\tau]$ of type τ , where $\tau ::= nat | \tau_1 \to \tau_2$

For the semantics of PCF sets suffice, if recursive definitions are not allow. However, in the presence of recursive definitions, we need to use *cpos* (or similar structures).

Interpretation of Syntactic Categories

If expressions include recursive definitions and parameters are evaluated before a function call (CBV semantics), then

au	$\llbracket au rbracket$
Exp[nat]	nat_{\perp} , where nat is the flat cpo of natural numbers
$Exp[\tau_1 \to \tau_2]$	$(\llbracket Exp[\tau_1] \rrbracket \longrightarrow \llbracket Exp[\tau_2] \rrbracket)_{\perp}$

where $(X_{\perp} \xrightarrow{} Y_{\perp})$ is the cpo of *strict* maps f in $X_{\perp} \longrightarrow Y_{\perp}$, i.e. $f(\perp) = \perp$. $(- \xrightarrow{} -)$ is a *clumsy* construction^a, defined only on cpos with a least element. However, $(X_{\perp} \xrightarrow{} Y_{\perp})$ is isomorphic to $X \longrightarrow Y_{\perp}$.

^aThe domains originally proposed by Scott had always a least element.

Addendum on Syntax and Semantics

Before giving the operational or denotation semantics of a PL, it can be convenient to restructure the syntax of PL, e.g. by introducing *auxiliary syntactic categories*. Before giving the interpretation $[\tau]$ of a type (syntactic category) of PL, it can be convenient to introduce *auxiliary semantic domains*.

Examples

- $S \stackrel{\Delta}{=} L \rightarrow \text{nat}$ is an auxiliary domain for giving the semantics of IMP
- Numeral expressions Val ⊂ Exp can be introduced as an auxiliary syntactic category of IMP, s.t. $\llbracket Val \rrbracket = nat$
- Solution Value expressions $Val[\tau] \subset Exp[\tau]$ can be introduced as auxiliary syntactic categories of PCF, to give a *clearer* definition of the CBV and CBN semantics

τ	$\llbracket au rbracket$ in CBN	$\llbracket au rbracket$ in CBV
Val[nat]	nat	like in CBN
$Exp[\tau]$	$[\![Val[\tau]]\!]_{\perp}$	like in CBN
$Val[\tau_1 \to \tau_2]$	$\llbracket Exp[\tau_1] \rrbracket \longrightarrow \llbracket Exp[\tau_2] \rrbracket$	$\llbracket Val[\tau_1] \rrbracket \longrightarrow \llbracket Exp[\tau_2] \rrbracket$

Computational Types [Mog91]

- Basic idea: distinguish the domain A for interpreting values (of type τ) from the domain MA for interpreting programs/expressions (of type τ). The unary constructor M is called a *notion of computation*.
- Categorical semantics: study M in the setting of a generic category C, but concrete examples given in the category of sets or ω -cpos.
- Metalanguages: extends ML with computational types $M\tau$ and related terms

• ret $\frac{e:\tau}{\operatorname{ret} e:M\tau}$ every value corresponds to a trivial computation

• do
$$\frac{e_1: M\tau_1 \quad x: \tau_1 \vdash e_2: M\tau_2}{\operatorname{do} \{x \leftarrow e_1; e_2\}: M\tau_2}$$
 sequential execution of computations

• fix $\frac{x: M\tau \vdash e: M\tau}{\text{fix } x.e: M\tau}$ recursive definition of computations

 $PL \longrightarrow ML_M(\Sigma) \longrightarrow ML \longrightarrow \mathcal{C}$

Examples of Computational Types/Notions of Computation

Simple examples in sets

- **partiality** $MA = A + \{\bot\}, \bot$ represents the *diverging computation*
- **•** nondeterminism $MA = \mathcal{P}_{fin}(A)$ set of finite subsets of A , also a collection type
- **side-effects** $MA = (A \times S)^S$, S is a set of states, e.g. U^L or U^*
 - **state-readers** $MA = A^S$, S is a set of states
- **exceptions** MA = A + E, E set of exceptions
- continuations $MA = R^{(R^A)}$, R set of results
- Interactive input $MA = \mu X \cdot A + X^U$, i.e. *U*-branching trees with *A*-labeled leaves, $\mu X \cdot \tau$ is the *initial solution* to the domain equation $X = \tau$
- $\textbf{ interactive output } MA = \mu X.A + (U \times X) \cong U^* \times A$
- **soft constrains** $MA = A \xrightarrow{fin} S$ where S = (|S|, +, *, 0, 1) semi-ring, i.e. the set of functions $p: A \to |S|$ with finite support $\{a \in A | p(a) = 0\}$, also a collection type
- algebraic terms $MA = T_{\Sigma}(A)$ where Σ single-sorted algebraic signature, i.e. the set of Σ -terms with variables in A (generalizes to algebraic theory). See also algebraic approach to computational effects [PP01,HPP02,PP09].

Examples of Computational Types/Notions of Computation

Simple examples in cpos, MA has a least element, thus it supports recursive definitions of computations

- **P** partiality $MA = A_{\perp}$, i.e. lifting
- **•** nondeterminism MA = some powerdomain
- **state-readers** $MA = A_{\perp}{}^S$, S is a set of states
- exceptions $MA = (A + E)_{\perp}$
- ${}$ continuations $MA=R^{(R^A)}$, R cpo with ot
- Interactive input $MA = \mu X \cdot (A + X^U)_{\perp}$, $\mu X \cdot \tau$ is the *initial solution* to the domain equation $X = \tau$
- interactive output $MA = \mu X . (A + (U \times X))_{\perp}$

Examples of Computational Types/Notions of Computation

More complex examples in sets

- $MA = ((A + E) \times S)^S$ imperative programs with exceptions
- MA = $((A \times S) + E)^S$ imperative programs with exceptions, the state is lost when an exception is raised
- $MA = (A + E)^S$ expressions with errors/exceptions
- MA = $\mu X.\mathcal{P}_{fin}(A + (U \times X))$ nondeterministic interactive programs, related to synchronization trees up to strong bisimulation
- $MA = \mu X. \mathcal{P}_{fin}((A + X) \times S)^S$ parallel imperative programs, related to resumptions and small-step operational semantics

Collection Types [BNTW95], aka Bulk Types [WT91]

- **Basic idea:** $c \in MA$ is a *finite collection* of elements of A.
- Categorical semantics: a lot in common with the categorical semantics of computational types. Concrete examples given in the category of sets.
- DB intermediate languages (for source-to-source optimization) with collection types $M\tau$ and related terms

• unit
$$\frac{e: \tau}{\{e\}: M\tau}$$
 singleton collection
• flat $\frac{e: M(M\tau)}{\text{flat } e: M\tau}$ flattening of a collection of collections
• map $\frac{e_1: M\tau_1 \quad x: \tau_1 \vdash e_2: \tau_2}{\{e_2 | x \leftarrow e_1\}: M\tau_2}$ comprehension for collections
• 0: $M\tau$ empty collection and $+: M\tau \times M\tau \to M\tau$ union of two collections

 $=: M\tau \times M\tau \to \text{bool test for equality of two collections}$

Note. equality of collections should be decidable, while equality of programs is not!

Examples of Collection Types

Standard examples in sets

- **sets** $MA = \mathcal{P}_{fin}(A)$ set of finite subsets of A
- Iists $MA = A^*$ set of finite lists of A
- **bags** $MA = A \xrightarrow{fin}$ nat, i.e. the set of functions $p: A \to \text{nat}$ with finite support $\{a \in A | p(a) = 0\}$
- binary trees $MA = \{0\} + (\mu X.A + (X \times X))$, i.e. the set consisting of binary trees with A-labeled leaves.

Counter-examples in Sets

- $MA = A + \{0\}$, the union of two collections is problematic.
- MA = A^S . When S is infinite, a collection can have infinitely many elements. When S is finite (but not empty), the empty collection and the union of two collections are problematic. When S is empty, there is only one collection.

PART 2

From Lambda Calculus to Category Theory [Scott 1980] A Categorical Manifesto [Goguen 1991]

A Taste of Category Theory [Asperti-Longo 1991, Pierce 1991] focused on Monads

Category Theory (CT) as a Pure Theory of functions [Sco80]

- Theories of functions (application/composition) in alternative to Set Theory: 1920s Combinatory Logic by Schönfinkel (1987-1889) and Curry (1900-1982) 1930s Lambda Calculus by Church (1903-1995) 1940s Category Theory^a by Eilenberg (1913-1998) and MacLane (1909-2005).
- CT as a copernican change of view w.r.t. Set Theory:
 - how sets/classes are build from other sets/classes vs
 - how objects relate to other objects (in the same category).

Derogative nickname of CT abstract nonsense.

[Sco80] (Curry's 80th birthday): CT as a milk-and-water theory of functions

Dana Scott (1932-) PhD student of Church, ACM Turing Award 1976

• Emeritus Professor of Comp. Sci., Phil. and Math. Logic at CMU axiomatic freedom (offered by CT) + naive view (using the *right spectacles*), e.g. every model of the extensional untyped lambda calculus is a *reflexive object* $(U \rightarrow U) \cong U$ in a CCC C (\neq the category of sets).

Issue. What is the minimal categorical setting to study computational/collection types?

^aInitial motivations from Algebraic Topology, rather than foundationals.

A Categorical Manifesto [Gog91]

Why Category Theory can be useful in Computer Science (or in a young subject, poorly organized, that needs all the help that it can get):

- Formulating definitions and theories (CT provides guidelines)
- Discovering and exploiting relations with other fields sufficiently abstract formulations can reveal surprising connections
- Dealing with abstraction and representation independence
- Formulating conjectures and research directions, mainly through relations with other fields
- Conceptual unification (by abstraction and use of few fundamental concepts)

CT useful also in a mature subject (e.g. to export ideas to other subjects):

more general/abstract reformulations or cleaner/unified reformulations.

[Asperti-Longo 1991, Ch 1]

Category, Graph and Diagram

A category C consists of

- a collection C_0 of objects, notation $a \in C$
- a collection C_1 of morphisms (arrows, maps)
- operations dom, $\operatorname{cod}: \mathcal{C}_1 \longrightarrow \mathcal{C}_0$ assigning to each arrow a domain and codomain we write $f \in \mathcal{C}[a, b]$ or $a \xrightarrow{f} b$ or $f: a \longrightarrow b$ when $a = \operatorname{dom}(f)$ and $b = \operatorname{cod}(f)$
- an operation id: $C_0 \longrightarrow C_1$ assigning to each object a an identity $|id_a \in C[a, a]|$
- a composition operation \circ assigning to each pair *f* and *g* of composable arrows $a \xrightarrow{f} b \xrightarrow{g} c$ a composite arrow $g \circ f \in C[a, c]$

and identity and composition satisfy the following properties

(identity) $\operatorname{id}_b \circ f = f = f \circ \operatorname{id}_a$ for any $a \xrightarrow{f} b$ (associativity) $h \circ (g \circ f) = (h \circ g) \circ f$ for any $a \xrightarrow{f} b \xrightarrow{g} c \xrightarrow{h} d$

Category, Graph and Diagram

- A graph^a G consists of
 - a collection \mathcal{G}_0 of nodes (vertexes)
 - a collection \mathcal{G}_1 of arcs (edges, arrows)
 - operations $\operatorname{dom}, \operatorname{cod}: \mathcal{G}_1 \longrightarrow \mathcal{G}_0$ assigning to each arc a source and target

we write $a \xrightarrow{f} b$ when $a = \operatorname{dom}(f)$ and $b = \operatorname{cod}(f)$

Any category C has an underlying graph dom, $\operatorname{cod}: C_1 \longrightarrow C_0$

Graph is the category of *small* graphs (i.e. \mathcal{G}_0 and \mathcal{G}_1 are sets) with arrows $(g_0, g_1) \in \operatorname{Graph}[\mathcal{G}, \mathcal{G}'] \stackrel{\Delta}{\iff} g_0: \mathcal{G}_0 \longrightarrow \mathcal{G}'_0$ and $g_1: \mathcal{G}_1 \longrightarrow \mathcal{G}'_1$ s.t. $a \xrightarrow{f} b \text{ in } \mathcal{G} \text{ implies } g_0(a) \xrightarrow{g_1(f)} g_0(b) \text{ in } \mathcal{G}'$

^aIn Graph Theory what we call graph is called a *directed multi-graph*.

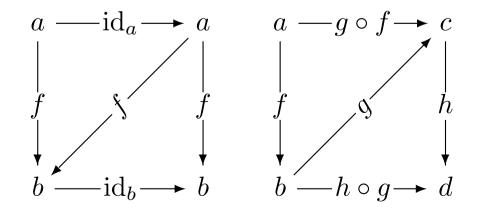
Category, Graph and Diagram

Given a category C and a small graph G a *diagram* D of shape G in C is a graph morphism (d_0, d_1) from G to the underlying graph of C, i.e. D corresponds to a consistent labeling of nodes and arcs of G with objects and arrows of C

given a path $p = (a_i \xrightarrow{f_i} a_{i+1} | i < n)$ from a_0 to a_n in \mathcal{G} we write D[p] for the arrow in $\mathcal{C}[d_0(a_0), d_0(a_n)]$ obtained by composing the arrows $d_1(f_i)$ (when n = 0 then D[p] is the identity on $d_0(a_0)$)

■ A diagram *D* commutes \iff for every pair of paths *p* and *p'* in *G* with the same source and target (say *a* to *b*) D[p] = D[p'] (as arrows in $C[d_0(a), d_0(b)]$)

commuting diagrams expressing the (identity) and (associativity) properties



Examples

Dogma 1 [Gog91]: to each species of mathematical structure, there corresponds a **category** whose objects have that structure, and whose morphisms preserve it.

C	Objects a	Morphisms $f \in \mathcal{C}[a_1, a_2]$		
Set	sets X	functions $f \in X_1 \longrightarrow X_2$		
	to be precise morphisms are triples (X_1, f, X_2)			
Inc	sets X	inclusions (functions)		
Rel	sets X	relations $R \subseteq X_1 \times X_2$		
Set, Inc and Rel same objects, but different morphisms				
Mon	monoids $(X, \cdot, 1)$	homomorphisms $f: X_1 \longrightarrow X_2$		
	$x \cdot 1 = x = 1 \cdot x$ $(x_1 \cdot x_2) \cdot x_3 = x_1 \cdot (x_2 \cdot x_3)$	$f(1_1) = 1_2$ $f(x_1 \cdot x_2) = f(x_1) \cdot f(x_2)$		
РО	partial orders (X, \leq)	monotone maps $f: X_1 \longrightarrow X_2$		
		$x_1 \leq_1 x_2 \implies f(x_1) \leq_2 f(x_2)$		
ω -CPO	$ω$ -cpos (X, \leq)	ω -continuous maps $f: X_1 \longrightarrow X_2$		

Examples

- a collection *C* induces a *discrete* category *C* (i.e. every arrow is an identity): $C_0 = C_1 = C$ and dom(a) = a = cod(a)
- a preorder (X, ≤), i.e. ≤⊆ X × X is reflexive and transitive, induces a category C
 where every C[a, b] has at most one element:
 $C_0 = X, C_1 = \le, \text{dom}(a, b) = a \text{ and } \text{cod}(a, b) = b$
 - \subseteq is a preorder on sets (indeed a partial order)
 - \in is not a preorder on sets (e.g. $X \in X$ fails in ZF set theory)
- a monoid $(X, \cdot, 1)$, induces a category C with exactly one object: $C_0 = \{*\}, C_1 = X, id_* = 1 \text{ and } x_1 \circ x_2 = x_1 \cdot x_2$

Examples from Algebra

Let Σ be an *algebraic signature*, i.e. a family $(\Sigma_n|n)$ of sets (of operator symbols) indexed by natural numbers (considered as *arities*)

 \checkmark $T_{\Sigma}(X)$ denotes the set of Σ -terms with variables included in the set X

 T_{Σ} is the category of (finite) sets and substitutions $T_{\Sigma}[X_1, X_2] \stackrel{\Delta}{=} X_2 \longrightarrow T_{\Sigma}(X_1)$ given $\rho_1: X_2 \longrightarrow T_{\Sigma}(X_1)$ and $\rho_2: X_3 \longrightarrow T_{\Sigma}(X_2)$, the composite $\rho_2 \circ \rho_1$ is the $\rho: X_3 \longrightarrow T_{\Sigma}(X_1)$ s.t. $\rho(x) \stackrel{\Delta}{=} t[\rho_1]$ with $t = \rho_2(x) \in T_{\Sigma}(X_2)$

■ a Σ -algebra is a pair $(A, \llbracket - \rrbracket)$, where A is a set and $\llbracket - \rrbracket$ is an interpretation of the operator symbols in A, i.e. $\llbracket op \rrbracket$: $A^n \longrightarrow A$ for $op \in \Sigma_n$

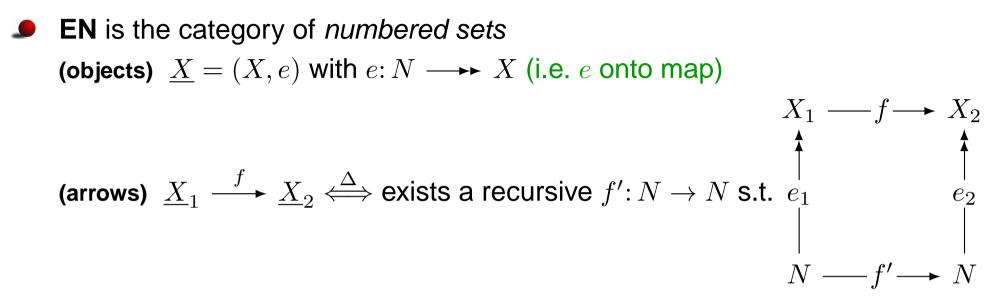
Alg_{Σ} is the category of Σ -algebras and Σ -homomorphisms^a $\llbracket op \rrbracket_1$ $\llbracket op \rrbracket_2$ $A_1 \longrightarrow A_2$

One can define also the categories $T_{(\Sigma,E)}$ and $Alg_{(\Sigma,E)}$, with E set of Σ -equations.

 $A_1^n \longrightarrow A_2^n$

^aSee [AspertiLongo91, Sec 4.1]

Examples from Computability



Let <u>A</u> = (A, ·) be a partial Combinatory Algebra, i.e. · is a partial application and
■ exist K, S ∈ A s.t. K a b = a, S a b ↓ and S a b c ≃ a c (b c) for any a, b, c ∈ A

• <u>A</u>-Set is the category of sets with an <u>A</u>-realizability relation (objects) $\underline{X} = (X, ||-)$ with $||-\subseteq A \times X$ onto $\forall x \in X. \exists a.a ||-x$ (arrows) $\underline{X}_1 \xrightarrow{f} \underline{X}_2 \Leftrightarrow X_1 \xrightarrow{f} X_2$ has a realizer $r |a||-_1 x$ implies $r |a||-_2 f(x)$

Examples from Category Theory

- The category Cat whose objects are (small) categories (by Dogma 1)^a
- the dual^b category C^{op} of C: $C_0^{op} = C_0$ and $C^{op}[a, b] = C[b, a]$ $id_a^{op} = id_a$ and $g \circ^{op} f = f \circ g$
- the product category $\mathcal{C} \times \mathcal{D}$ of \mathcal{C} and \mathcal{D} : $(\mathcal{C} \times \mathcal{D})_0 = \mathcal{C}_0 \times \mathcal{D}_0$ and $(\mathcal{C} \times \mathcal{D})_1 = \mathcal{C}_1 \times \mathcal{D}_1$ $\mathrm{id}_{(a,a')} = (\mathrm{id}_a, \mathrm{id}_{a'})$ and $(g, g') \circ (f, f') = (g \circ f, g' \circ f')$
- A category D is a *subcategory* of C ⇔ D₀ ⊆ C₀ and D[a, b] ⊆ C[a, b], and identities and composition in D coincide with those in C
 D is a *full* subcategory when in addition D[a, b] = C[a, b]
 Set is a subcategory of Rel (but it is not full), since functions are relations (with certain properties)
 Alg_(Σ,E) is a full subcategory of Alg_Σ, and also of Alg_(Σ,E') when E' ⊂ E
 T_Σ is a *basically* a full subcategory of Alg_Σ, as T_Σ(X) is the carrier of a Σ-algebra.

^aMorphisms in **Cat** are functors, see [AspertiLongo91, Def 3.1.1]

^bDuality is a powerful technique of Theory applicable to definitions and theorems.

Special Morphisms

Given a category ${\mathcal C}$ we say that

$$a \xrightarrow{e} b \text{ is } epic \stackrel{\Delta}{\iff} f \circ e = g \circ e \text{ implies } f = g \text{ when } c \in \mathcal{C} \text{ and } f, g \in \mathcal{C}[b, c]$$

■
$$a \xrightarrow{m} b$$
 is monic $\stackrel{\Delta}{\iff} \boxed{m \circ f = m \circ g \text{ implies } f = g}$ when $c \in C$ and $f, g \in C[c, a]$

monic and epic are dual properties, i.e. m is monic in $\mathcal{C} \Longleftrightarrow m$ is epic in \mathcal{C}^{op}

$$a \xrightarrow{i} b \text{ is } iso \stackrel{\Delta}{\iff} \boxed{j \circ i = \operatorname{id}_a \text{ and } i \circ j = \operatorname{id}_b} \text{ for some (unique) } j \in \mathcal{C}[b,a]$$

iso is a self-dual property, i.e. i is iso in $\mathcal{C} \Longleftrightarrow i$ is iso in \mathcal{C}^{op}

$$a \xrightarrow{e} b \text{ is a split epic} \stackrel{\Delta}{\iff} e \circ m = \operatorname{id}_{b} \text{ for some } m \in \mathcal{C}[b, a]$$

there is a dual property of split monic

The following statements and their dual hold (proofs are by diagram chasing):

- $\bullet e \text{ split epic } \Longrightarrow e \text{ epic}$
- \square m monic and split epic $\implies m$ iso

we write $a \xrightarrow{m} b$ when m is monic and $a \xrightarrow{e} b$ when e is epic

Special Morphisms

In Set one has the following concrete characterizations

- $\bullet e \text{ epic} \iff e \text{ is surjective} \iff e \text{ split epic (by the axiom of choice)}$
- m monic \iff m is injective (m: a \longrightarrow b split monic \iff m monic and $a \neq \emptyset$)
- $I iso \iff i is bijective$

Give concrete characterizations in other sample categories, in particular consider

- \checkmark C is a monoid, i.e. a category with exactly one object
- \checkmark C is a preorder (every arrow is both monic and epic)

[Asperti-Longo 1991, Ch 2]

Thinking Categorically (special objects)

initial and terminal are dual properties, i.e. a is terminal in $\mathcal{C} \iff a$ is initial in \mathcal{C}^{op}

The following statements say that initial objects are determined up to unique iso

- If 0 is initial and $0 \xrightarrow{i} 0'$ is an iso, then 0' is initial
- If 0 and 0' are initial, then they are isomorphic and the iso is unique

In Set one has the following concrete characterizations

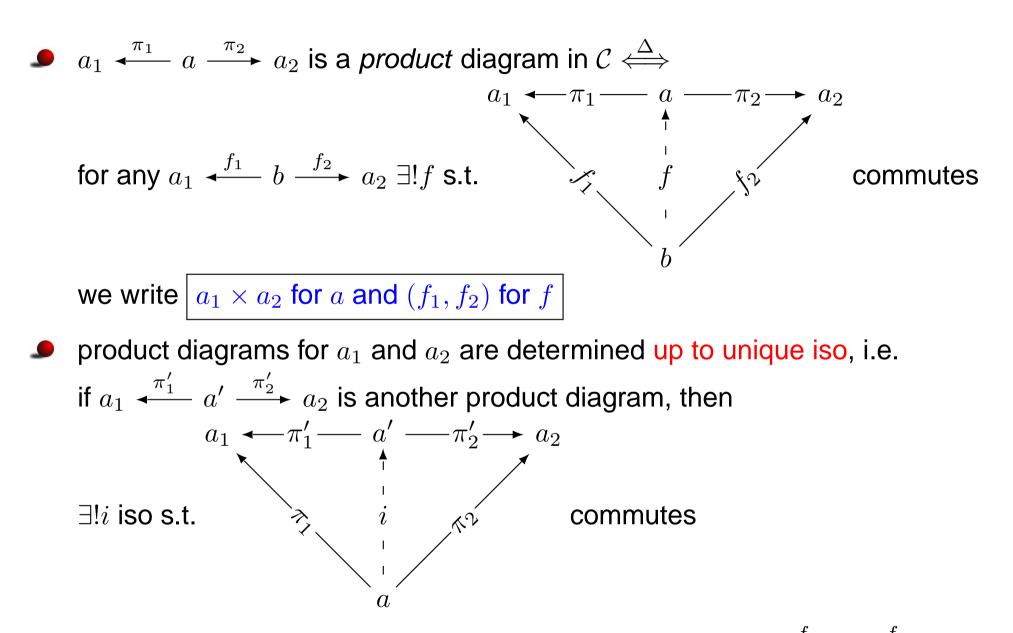
- X is initial \iff X = Ø (Ø is both initial and terminal in **Rel** and **pSet**)
- $X is terminal \iff X has exactly one element$

The property of being initial/terminal is a simple form of *universal property*, i.e.

- **a** property P(x) expressed in the language of Category Theory, s.t.
- \bullet the structures x satisfying the property are determined up to unique iso

thus the structures on which P(x) is defined are the objects of a category

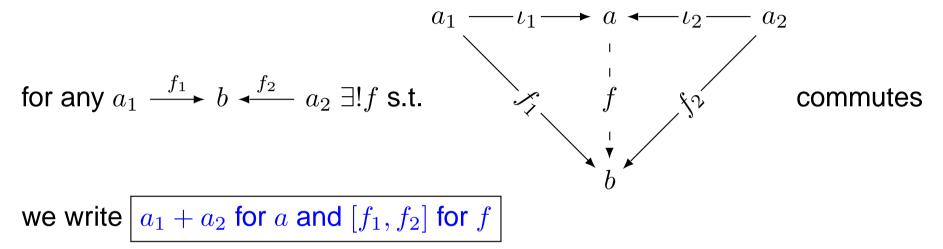
Thinking Categorically (universal properties I)



product diagrams are objects in the category of cones $a_1 \leftarrow b \xrightarrow{f_1} b \xrightarrow{f_2} a_2$

Thinking Categorically (universal properties I)

■ a coproduct diagram $a_1 \xrightarrow{\iota_1} a \checkmark^{\iota_2} a_2$ is the dual of a product diagram, i.e.



• coproduct diagrams for a_1 and a_2 are determined up to unique iso (by duality)

The notion of product/coproduct diagram generalizes to the *I*-indexed case (with *I* set)

- \checkmark when $I = \emptyset$ the definitions coincide with that of terminal and initial object
- the notation introduced for binary products and coproducts is modified as follows

 $\prod_{i \in I} a_i \text{ and } \prod_{i \in I} a_i \text{ and } (f_i | i \in I) \text{ and } [f_i | i \in I]$

Thinking Categorically (universal properties I)

In **Set** for any pair of object X_1 and X_2 we have that

• $X_1 \xleftarrow{\pi_1} X_1 \times X_2 \xrightarrow{\pi_2} X_2$ is a product diagram, where $X_1 \times X_2$ is the cartesian product and $\pi_i(x_1, x_2) = x_i$

•
$$X_1 \xrightarrow{\iota_1} X_1 \uplus X_2 \xleftarrow{\iota_2} X_2$$
 is a coproduct diagram, where $X_1 \uplus X_2$ is the disjoint union $\{(i, x) | x \in X_i\}$ and $\iota_i(x) = (i, x)$

In **Rel** $X_1 \uplus X_2$ is both the product and the coproduct of X_1 and X_2 . In **Inc** the product is $X_1 \cap X_2$ and the coproduct is $X_1 \cup X_2$. When C is a preorder one has

- an initial object 0 is a least element \perp , and a terminal object 1 is a top element \top
- ▲ a product $a_1 \times a_2$ is a greatest lower bound $a_1 \wedge a_2$, and a coproduct $a_1 + a_2$ is a least upper bound $a_1 \vee a_2$

When the objects involved exist, there are *canonical* isomorphisms

$$a \times 1 \cong a \quad a_1 \times a_2 \cong a_2 \times a_1 \quad (a_1 \times a_2) \times a_3 \cong a_1 \times (a_2 \times a_3)$$

similar isomorphisms hold by replacing \times with + and 1 with 0In **Set** (in biCCCs, but not in general) the *canonical* maps below are iso

$$0 - - a \times 0 \qquad (a \times a_1) + (a \times a_2) - - a \times (a_1 + a_2)$$

Thinking Categorically (universal properties II)

Given a category with binary products

•
$$c \times a \xrightarrow{ev} b$$
 is an exponential diagram in $C \Leftrightarrow$
 $c \times a \xrightarrow{-ev} b$
for any $c' \times a \xrightarrow{f} b \exists ! f' : c' \to c$ s.t. $f' \times id_a$
 $c' \times a$
where $f' \times id_a \triangleq (f' \circ \pi_1, \pi_2)$, we write b^a for c and $\Lambda(f)$ for f'

- exponential diagrams are determined up to unique iso
- In Set an exponential diagram is $Y^X \times X \xrightarrow{ev} Y$, where Y^X is the set of functions Set[X, Y] and ev(f, x) = f(x)
- In ω -CPO an exponential diagram is $\underline{Y}^{\underline{X}} \times \underline{X} \xrightarrow{ev} \underline{Y}$, where $\underline{Y}^{\underline{X}}$ is the set of ω -continuous maps ω -CPO $[\underline{X}, \underline{Y}]$ with the pointwise order
- In <u>A</u>-Set an exponential diagram is $\underline{Y}^{\underline{X}} \times \underline{X} \xrightarrow{ev} \underline{Y}$, where $\underline{Y}^{\underline{X}}$ is the set of realizable maps <u>A</u>-Set[$\underline{X}, \underline{Y}$] with an *obvious* realizability relation -p.24

Thinking Categorically (universal properties II)

- $C
 is a cartesian closed category (CCC for short) <math> \iff it is cartesian and it has
 exponentials <math>b^a$ for any pair of objects

Set, PO, ω -CPO, <u>A</u>-Set, Cat are biCCC. Inc, Rel, Graph, Mon, EN are not CCC.

Equational reformulation

 $\ \, \bullet v \circ (a \times \Lambda(f)) = f \text{ and } \Lambda(ev \circ (f' \times \mathrm{id}_a)) = f' \colon c' \longrightarrow b^a$

Addendum: Internal Language *ML* **for Categories**

The *internal language* ML of a category C consists of

- types $\tau ::= a \mid \ldots$ and contexts $\Gamma ::= x : \tau \mid \ldots$, with a object of C and x variable
- If a raw terms $e ::= x \mid f(e) \mid \ldots$ with f arrow of C, and several judgments
 - $\Gamma \vdash e: \tau$ asserting well-formedness of term e

$$x \xrightarrow{x:\tau \vdash x:\tau} f \xrightarrow{\Gamma \vdash e:\tau} [\tau] \xrightarrow{f} [\tau']$$

• $\Gamma \vdash e_1 = e_2$: τ asserting equality of well-formed terms

The interpretation $\llbracket - \rrbracket$ of ML in C goes a follows

• types au and contexts Γ are interpreted by objects of $\mathcal{C} \mid \llbracket a \rrbracket \triangleq a$

$$a]\!] \stackrel{\Delta}{=} a \quad [\![x:\tau]\!] \stackrel{\Delta}{=} [\![\tau]\!]$$

• well-formed terms $\Gamma \vdash e: \tau$ are interpreted^a by arrows $f: \llbracket \Gamma \rrbracket \longrightarrow \llbracket \tau \rrbracket$

$$\llbracket x: \tau \vdash x: \tau \rrbracket \stackrel{\Delta}{=} \mathrm{id}_a \quad \text{with } a = \llbracket \tau \rrbracket \text{ and } \llbracket \Gamma \vdash f(e): \tau' \rrbracket \stackrel{\Delta}{=} f \circ \llbracket \Gamma \vdash e: \tau \rrbracket$$

equality judgments are interpreted by equality of arrows.

^{*a*} the interpretation is defined by induction on the *unique* derivation of $\Gamma \vdash e: \tau$.

Addendum: Internal Language *ML* **for Categories**

The *internal language* ML of a category C consists of

- **•** types $\tau ::= a \mid \ldots$ and contexts $\Gamma ::= x : \tau \mid \ldots$, with a object of C and x variable
- ▶ raw terms e ::= x | f(e) | ... with f arrow of C, and several judgments
 - $\Gamma \vdash e: \tau$ asserting well-formedness of term e

$$x \xrightarrow[x:\tau \vdash x:\tau]{} f \xrightarrow[\Gamma \vdash f(e):\tau']{} \llbracket \tau \rrbracket \xrightarrow{f} \llbracket \tau' \rrbracket$$

• $\Gamma \vdash e_1 = e_2$: τ asserting equality of well-formed terms

Substitution is Composition

Addendum: Internal Language *ML* for Categories

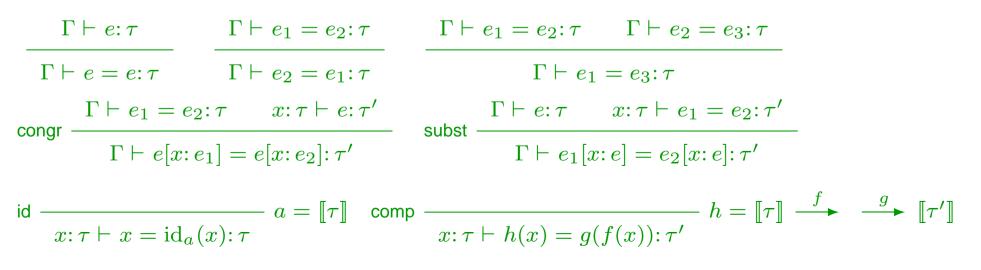
The *internal language* ML of a category C consists of

- **•** types $\tau ::= a \mid \ldots$ and contexts $\Gamma ::= x : \tau \mid \ldots$, with a object of C and x variable
- **s** raw terms $e ::= x | f(e) | \dots$ with f arrow of C, and several judgments
 - $\Gamma \vdash e: \tau$ asserting well-formedness of term e

$$x \xrightarrow{x:\tau \vdash x:\tau} f \xrightarrow{\Gamma \vdash e:\tau} \llbracket \tau \rrbracket \xrightarrow{f} \llbracket \tau' \rrbracket$$

• $\Gamma \vdash e_1 = e_2$: τ asserting equality of well-formed terms

Equality of Terms



Addendum: Internal Language ML_{\times} for Cartesian Categories

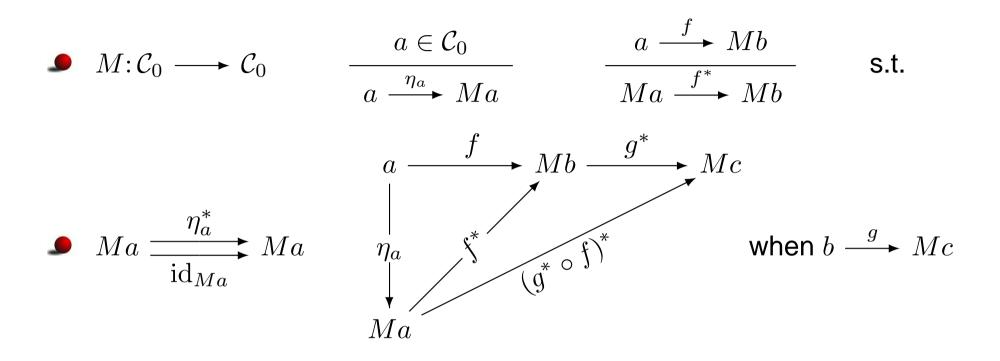
- types $\tau ::= a \mid 1 \mid \tau_1 \times \tau_2$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$
- **•** raw terms $e ::= x \mid f(e) \mid () \mid (e_1, e_2) \mid \pi_1(e) \mid \pi_2(e)$
- $\begin{array}{c|c} \bullet & \text{additional rules for well-formedness of terms} \\ \hline x: \tau \in \Gamma & \\ \hline \Gamma \vdash x: \tau & \hline \Gamma \vdash (): 1 & \hline \Gamma \vdash e_1: \tau_1 & \Gamma \vdash e_2: \tau_2 \\ \hline \Gamma \vdash e: \tau_1 \times \tau_2 & \hline \Gamma \vdash \pi_i(e): \tau_i \end{array} \end{array}$

Interpretation of types and terms require a choice of product diagrams.

additional rules for equality of terms

 $\begin{array}{ccc} \Gamma \vdash e:1 & \Gamma \vdash e_1:\tau_1 & \Gamma \vdash e_2:\tau_2 \\ \hline \Gamma \vdash e = ():1 & \Gamma \vdash \pi_i(e_1,e_2) = e_i:\tau_i & \Gamma \vdash e = (\pi_1(e),\pi_2(e)):\tau_1 \times \tau_2 \end{array}$

Monad *M* **on** *C* **in extension form** $(M, \eta, _^*)$ [Man76]



The Kleisli category \mathcal{C}_M for a monad M

```
(objects) a \in C_0, same objects of C
(arrows) C_M[a, b] = C[a, Mb]
(identity) on a is \eta_a
(composition) of f \in C_M[a, b] and g \in C_M[b, c] is g^* \circ f
```

Note. The axioms for M amounts to say that C_M is a category.

Internal Language *ML_M* **for Categories with one Monad**

• types $\tau ::= a \mid M\tau$, contexts $\Gamma ::= x : \tau$, and their interpretation $\llbracket M\tau \rrbracket = M\llbracket \tau \rrbracket$

If $x \in e_1; e_2$, use $ret_M e$ when more than one M

Additional rules for well-formedness of terms and their interpretation

$$\frac{\llbracket\Gamma \vdash e_1 \colon M\tau_1 \rrbracket = f}{\llbracket\Gamma \vdash \operatorname{ret} e \colon M\tau \rrbracket = \eta_a \circ f} \llbracket\tau \rrbracket = a \qquad \frac{\llbracket\Gamma \vdash e_1 \colon M\tau_1 \rrbracket = f}{\llbracket\Gamma \vdash \operatorname{ret} e_2 \colon M\tau_2 \rrbracket = g}$$

Additional rules for equality of terms

$$\Gamma \vdash e: M\tau \qquad \qquad \Gamma \vdash e_1: \tau_1 \quad x_1: \tau_1 \vdash e_2: M\tau_2$$
$$\Gamma \vdash do \{x \leftarrow e; \operatorname{ret} x\} = e: M\tau \qquad \qquad \Gamma \vdash do \{x_1 \leftarrow \operatorname{ret} e_1; e_2\} = e_2[x_1: e_1]: M\tau_2$$

 $\Gamma \vdash e_1 : M\tau_1 \quad x_1 : \tau_1 \vdash e_2 : M\tau_2 \quad x_2 : \tau_2 \vdash e_3 : M\tau_3$ $\Gamma \vdash do \{x_2 \leftarrow (do \{x_1 \leftarrow e_1; e_2\}); e_3\} = do \{x_1 \leftarrow e_1; do \{x_2 \leftarrow e_2; e_3\}\} : M\tau_3$

Internal Language $ML_{\times M}$ **and Strong Monad on a Cartesian Category**

- types $\tau ::= \ldots \mid M\tau$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$
- raw terms $e ::= ... | ret e | do \{x \leftarrow e_1; e_2\}$ with several (occurrences of) variables

Interpretation of do { $x \leftarrow e_1; e_2$ } and extension $\xrightarrow{c \times a \xrightarrow{f} Mb}_{c \times Ma \xrightarrow{f_c^*} Mb}$ parametric in c

$$\frac{\llbracket \Gamma \vdash e_1 : M\tau_1 \rrbracket = f \quad \llbracket \Gamma, x_1 : \tau_1 \vdash e_2 : M\tau_2 \rrbracket = g}{\llbracket \Gamma \vdash \operatorname{do} \{x_1 \leftarrow e_1; e_2\} : M\tau_2 \rrbracket = g_c^* \circ f} \quad c = \llbracket \Gamma \rrbracket$$

Prop. If C has enough points, then f_c^* is uniquely determined by f^* , namely $\forall x: 1 \rightarrow c$

Internal Language $ML_{\times M}$ **and Strong Monad on a Cartesian Category**

- types $\tau ::= \ldots \mid M\tau$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$
- raw terms $e ::= ... | ret e | do \{x \leftarrow e_1; e_2\}$ with several (occurrences of) variables

Interpretation of do { $x \leftarrow e_1; e_2$ } and extension $\xrightarrow{c \times a \xrightarrow{f} Mb}_{c \times Ma \xrightarrow{f_c^*} Mb}$ parametric in c

$$\frac{\llbracket \Gamma \vdash e_1 : M\tau_1 \rrbracket = f \quad \llbracket \Gamma, x_1 : \tau_1 \vdash e_2 : M\tau_2 \rrbracket = g}{\llbracket \Gamma \vdash \operatorname{do} \{x_1 \leftarrow e_1; e_2\} : M\tau_2 \rrbracket = g_c^* \circ f} \quad c = \llbracket \Gamma \rrbracket$$

Revised rules for equality of terms

 $\Gamma \vdash e: M\tau \qquad \qquad \Gamma \vdash e_1: \tau_1 \quad \Gamma, x_1: \tau_1 \vdash e_2: M\tau_2$ $\Gamma \vdash do \{x \leftarrow e; \operatorname{ret} x\} = e: M\tau \qquad \qquad \Gamma \vdash do \{x_1 \leftarrow \operatorname{ret} e_1; e_2\} = e_2[x_1: e_1]: M\tau_2$

$$\Gamma \vdash e_1 \colon M\tau_1 \quad \Gamma, x_1 \colon \tau_1 \vdash e_2 \colon M\tau_2 \quad \Gamma, x_2 \colon \tau_2 \vdash e_3 \colon M\tau_3$$
$$\Gamma \vdash \operatorname{do} \{x_2 \leftarrow (\operatorname{do} \{x_1 \leftarrow e_1; e_2\}); e_3\} = \operatorname{do} \{x_1 \leftarrow e_1; \operatorname{do} \{x_2 \leftarrow e_2; e_3\}\} \colon M\tau_3$$

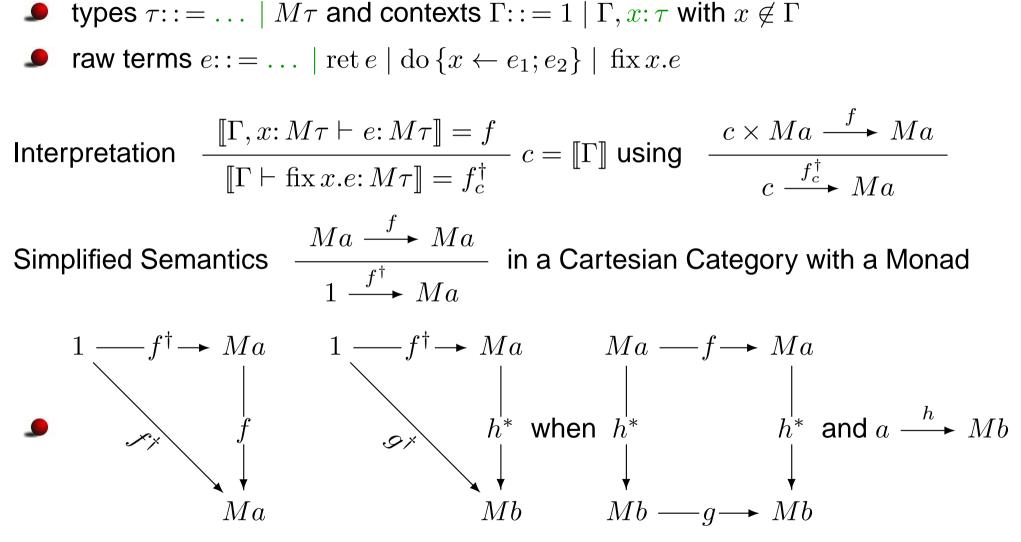
Examples of Monads

If C is a poset (X, ≤), then a monad M on C amounts to a monotonic
M: X → X s.t. $\forall x \in X.x \leq Mx = M(Mx)$

if C is also cartesian, i.e. (X, \leq) has finite meets, then M is a strong monad provided M preserves binary meets, i.e. $\forall x, y \in X.M(x \land y) = M(x) \land M(y)$

- If $(X, \cdot, 1)$ is a monoid, then $MA = A \times X$ is part of a monad on **Set**, and each monoid structure on X induces a different monad
- Go back to the Examples of Computational Types and show that each M is part of a monad (on Set or ω-CPO)

Semantics of Recursive Definitions and $ML_{\times,M}$ with fix



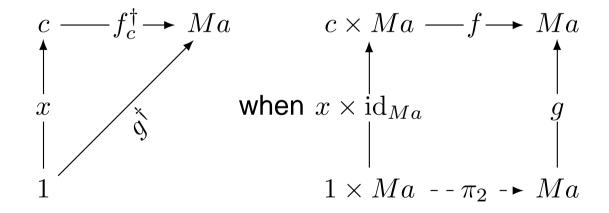
Example. The least fix-point in the category of ω -CPO for the lifting monad $MA = A_{\perp}$.

Semantics of Recursive Definitions and $ML_{\times,M}$ with fix

- types $\tau ::= \dots | M\tau$ and contexts $\Gamma ::= 1 | \Gamma, x : \tau$ with $x \notin \Gamma$
- raw terms $e ::= \dots | \operatorname{ret} e | \operatorname{do} \{ x \leftarrow e_1; e_2 \} | \operatorname{fix} x.e$

Interpretation
$$\frac{[\![\Gamma, x: M\tau \vdash e: M\tau]\!] = f}{[\![\Gamma \vdash \text{fix} x.e: M\tau]\!] = f_c^\dagger} \ c = [\![\Gamma]\!] \text{ using } \frac{c \times Ma \xrightarrow{f} Ma}{c \xrightarrow{f_c^\dagger} Ma}$$

Prop. If C has enough points, then f_c^{\dagger} is uniquely determined by f^{\dagger} , namely $\forall x: 1 \rightarrow c$



Semantics of Recursive Definitions and $ML_{\times,M}$ with fix

• types $\tau ::= \ldots \mid M\tau$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$

• raw terms $e ::= \dots | \operatorname{ret} e | \operatorname{do} \{ x \leftarrow e_1; e_2 \} | \operatorname{fix} x.e$

nterpretation
$$\frac{\llbracket \Gamma, x: M\tau \vdash e: M\tau \rrbracket = f}{\llbracket \Gamma \vdash \text{fix } x.e: M\tau \rrbracket = f_c^{\dagger}} \ c = \llbracket \Gamma \rrbracket \text{ using } \frac{c \times Ma \stackrel{f}{\longrightarrow} Ma}{c \stackrel{f}{\longrightarrow} Ma}$$

Revised rules for equality of terms

$$fix-point \qquad \frac{\Gamma, x: M\tau \vdash e: M\tau}{\Gamma \vdash \text{fix } x.e = e[x: \text{fix } x.e]: M\tau}$$

$$\textbf{uniformity} \qquad \frac{\Gamma, x_1: M\tau_1 \vdash e_1: M\tau_1 \quad \Gamma, x_2: M\tau_2 \vdash e_2: M\tau_2 \quad \Gamma, x: \tau_1 \vdash e: M\tau_2}{\Gamma, x_1: M\tau_1 \vdash e_2[x_2: \text{do } \{x \leftarrow e_1; e\}] = \text{do } \{x \leftarrow e_1; e\}: M\tau_2}$$

$$\Gamma \vdash \text{fix } x_2.e_2 = \text{do } \{x \leftarrow (\text{fix } x_1.e_1); e\}: M\tau_2$$

[Asperti-Longo 1991, Ch 3]

Functors

A functor F from C to D, notation $F: \mathcal{C} \longrightarrow \mathcal{D}$, consists of

• operations $F_0: \mathcal{C}_0 \longrightarrow \mathcal{D}_0$ and $F_1: \mathcal{C}_1 \longrightarrow \mathcal{D}_1$ subscripts are usually omitted s.t.

• F preserves domain and codomain: $a \xrightarrow{f} b$ in C implies $Fa \xrightarrow{Ff} Fb$ in D

• F preserves identity and composition: $|F(id_a) = id_{Fa}$ and $F(g \circ f) = Fg \circ Ff$

Cat is the category of (small) categories and functors (the definition of identity functors and functor composition are obvious).

Functors

Dogma 2 [Gog91]: to any *natural* construction on structures of one species, yielding structures of another species, there corresponds a **functor**.

- Functors between discrete categories correspond to functions between the underlying collections of objects
- Functors between preorders correspond to monotonic maps
- Functors between monoids correspond to monoid homomorphisms
- Given C whose objects are sets with additional structure (and arrows are functions respecting the structure), there is a forgetful functor $U: C \longrightarrow Set$, which maps an object to the underlying set and is the identity on arrows (thus U is faithful). Examples are: Mon, PO, ω -CPO, Alg_{Σ}, EN, <u>A</u>-Set. Similarly one can define
- \blacksquare U_0, U_1 : **Graph** \longrightarrow **Set** mapping a graph to the underlying set of nodes/arcs.
- \blacksquare U: Cat \longrightarrow Graph mapping a category to the underlying graph.

Functors

Dogma 2 [Gog91]: to any *natural* construction on structures of one species, yielding structures of another species, there corresponds a **functor**.

 $\textbf{ diagonal functor } \Delta: \mathcal{C} \longrightarrow \mathcal{C} \times \mathcal{C} \text{ is given by } \Delta(a) = (a, a) \text{ and } \Delta(f) = (f, f)$

■ projection functor $\pi_i: C_1 \times C_2 \longrightarrow C_i$ is given by $\pi_i(a_1, a_2) = a_i$ and $\pi_i(f_1, f_2) = f_i$

Given a biCC C, we define the following functors (using choice)

- $\times: \mathcal{C} \times \mathcal{C} \longrightarrow \mathcal{C}$ mapping (a_1, a_2) to $a_1 \times a_2$, where $a_1 \xleftarrow{\pi_1} a_1 \times a_2 \xrightarrow{\pi_2} a_2$ is a *chosen* product diagram
- +: $C \times C \longrightarrow C$ mapping (a_1, a_2) to $a_1 + a_2$, where $a_1 \xrightarrow{\iota_1} a_1 + a_2 \xleftarrow{\iota_2} a_2$ is a *chosen* coproduct diagram

The definition of $f_1 \times f_2$, $f_1 + f_2$ (and the proof that they preserve identities and composition) exploit the universal properties of products and coproducts.

- Give examples of construction on sets that do not extend to a functor on Set
 e.g. case analysis on the cardinality of X set, or on whether X is a member of a given set.
- Give more examples of functors between categories defined so far *inclusion* functor from EN into <u>A</u>-Set, exploiting the encoding of N in any non-trivial pCA *inclusion* functor from Set into ω-CPO, PO and <u>A</u>-Set

Natural Transformations

Given two functors
$$F, G: \mathcal{C} \longrightarrow \mathcal{D}$$
, a *natural transformation* $\tau: F \longrightarrow G$ consists of
an operation $\tau: \mathcal{C}_0 \longrightarrow \mathcal{D}_1$, we may write τ_a for $\tau(a)$, s.t.
 $\forall a \in \mathcal{C}.\tau_a \in \mathcal{D}[Fa, Ga]$ and $\forall a, b \in \mathcal{C}.\forall f \in \mathcal{C}[a, b]. \tau_b \circ Ff = Gf \circ \tau_a$
or equivalently, for all $a \xrightarrow{f} b$ in \mathcal{C} the square^a Ff Gf commutes in \mathcal{D}
 $Ga \longrightarrow \tau_b \longrightarrow Gb$
To make explicit also the categories involved we write $\begin{array}{c} \hline & & \\ \mathcal{C} & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ &$

Natural Transformations

Dogma 3: to each *natural translation* from a construction $F: \mathcal{A} \longrightarrow \mathcal{B}$ to a construction $G: \mathcal{A} \longrightarrow \mathcal{B}$ there corresponds a **natural transformation** $F \longrightarrow G$.

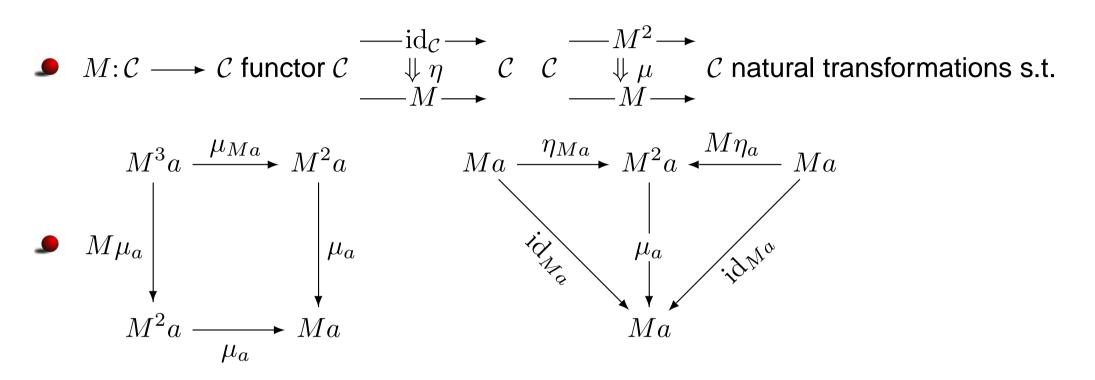
 $I \text{ the identity natural transformation } \mathcal{A} \xrightarrow{F} \mathcal{B} \text{ is } \mathrm{id}_F(a) = \mathrm{id}_{Fa}$

$$\begin{array}{c} --F_1 \longrightarrow \\ & \downarrow \tau_1 \\ & \downarrow \tau_2 \\ & --F_3 \longrightarrow \end{array} \mathcal{B} \text{ the vertical composite } \mathcal{A} \xrightarrow{--F_1} F_1 \longrightarrow \\ & \downarrow \tau_2 \circ \tau_1 \\ & --F_3 \longrightarrow \end{array} \mathcal{B} \text{ is } (\tau_2 \circ \tau_1)_a = \tau_2(a) \circ \tau_1(a)$$

In fact, (when \mathcal{A} and \mathcal{B} are small) there is a *functor category* $\mathcal{B}^{\mathcal{A}}$ of functors $F: \mathcal{A} \longrightarrow \mathcal{B}$ and natural transformations, which is an exponential object in **Cat**.

Universal properties induce both functors and natural transformations, e.g. if C is a biCC, then in addition to the functors $- \times -$ and - + - we have

Monad *M* **on** *C* **in monoid form** (M, η, μ)



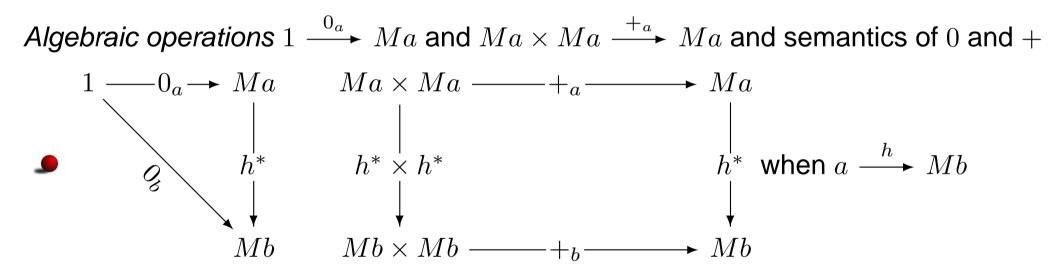
Prop. There is a bijection monads in monoid form and extension form

•
$$(f:a \longrightarrow Mb)^* \stackrel{\Delta}{=} Ma - Mf + M^2b - \mu_b \rightarrow Mb$$

• $M(f:a \longrightarrow b) \stackrel{\Delta}{=} (a - f \longrightarrow b - \eta_b \rightarrow Mb)^*$
• $\mu_a \stackrel{\Delta}{=} (Ma - id_{Ma} \longrightarrow Ma)^*$
Note. To verify that " (M, η, μ) is a monad" there are 7 equations to check!

Semantics of Collection Types and $ML_{\times,M}$ with 0 and +

- **•** types $\tau ::= \ldots \mid M\tau$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$
- **•** raw terms $e_1 := \dots |\{e\}|$ flat $e_1 |\{e_2 | x \leftarrow e_1\} | 0 | |e_1 + e_2$
- $I \text{ translation } \{e\} \stackrel{\Delta}{=} \operatorname{ret} e \quad \operatorname{flat} e \stackrel{\Delta}{=} \operatorname{do} \{x \leftarrow e; x\} \quad \{e_2 | x \leftarrow e_1\} \stackrel{\Delta}{=} \operatorname{do} \{x \leftarrow e_1; \operatorname{ret} e_2\}$



Semantics of Collection Types and $ML_{\times,M}$ with 0 and +

- types $\tau ::= \ldots \mid M\tau$ and contexts $\Gamma ::= 1 \mid \Gamma, x : \tau$ with $x \notin \Gamma$
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Revised rules for equality of terms

$$\begin{array}{l} \bullet \quad \text{algebraicity} \quad \displaystyle \frac{\Gamma, x: \tau_1 \vdash e: M\tau_2}{\Gamma \vdash \operatorname{do} \left\{ x \leftarrow 0; e \right\} = 0: M\tau_2} \\ \\ \displaystyle \frac{\Gamma \vdash e_1, e_2: M\tau_1 \quad \Gamma, x: \tau_1 \vdash e: M\tau_2}{\Gamma \vdash \operatorname{do} \left\{ x \leftarrow (e_1 + e_2); e \right\} = (\operatorname{do} \left\{ x \leftarrow e_1; e \right\}) + (\operatorname{do} \left\{ x \leftarrow e_2; e \right\}): M\tau_2} \end{array}$$

further properties of 0 and +: they form a (commutative, idempotent) monoid. **Examples.** monads $MA = T_{\Sigma}(A) / =_E$, where Σ has a constant 0 and a binary operation +, and $=_E$ is the theory induced by a set *E* of equations on Σ -terms.

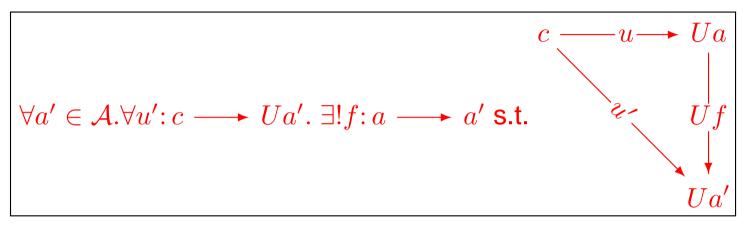
PART 3

Algebra and Monads [Asperti-Longo 1991, Ch 5] and [Manes 1976, Man98]

Universal Arrows

Given a functor $U: \mathcal{A} \longrightarrow \mathcal{C}$ and an object $c \in \mathcal{C}$

■ a *universal arrow* from c to U consists of a pair (u, a) with $a \in \mathcal{A}$ and $c \xrightarrow{u} Ua$ s.t.



- a universal arrow (u, a) from c to U is determined up to unique iso
 - if $a \xrightarrow{i} a'$ is an iso in \mathcal{A} , then $((Ui) \circ u, a')$ is a universal arrow from c to U

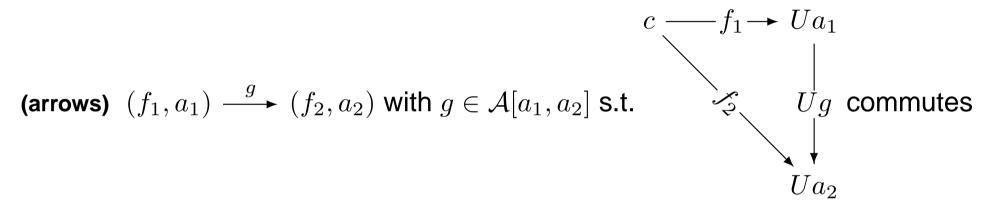
If (u', a') is a universal arrow from c to U, then c - u → Ua $\exists !i: a → a' \text{ iso s.t.}$ $\downarrow Ui$ Ua'

If there is a dual notion of *universal arrow* from U to c.

Reformulations and Examples

A universal arrow (u, a) from $c \in C$ to $U: A \longrightarrow C$ corresponds to an initial object in the category $c \uparrow U$ given by

(objects) (f, a) with $a \in \mathcal{A}$ and $f \in \mathcal{C}[c, Ua]$



Reformulations and Examples

Any universal property (for \mathcal{A}) introduced so far can be recast in terms of universal arrows to/from a functor $U: \mathcal{A} \longrightarrow \mathcal{C}$ by a suitable choice of \mathcal{C} and U, for instance

■ an *I*-indexed coproduct diagram $\iota_i: a_i \longrightarrow a$ corresponds to a universal arrow $((\iota_i | i \in I), a)$ from $(a_i | i \in I)$ to $\Delta: \mathcal{A} \longrightarrow \mathcal{A}^I$, where $\Delta(a) \stackrel{\Delta}{=} (a | i \in I)$ and \mathcal{A}^I is (objects) *I*-indexed families $a = (a_i | i \in I)$ of objects of \mathcal{A} (arrows) $(f_i | i \in I): a \longrightarrow b$ provided $\forall i \in I. f_i \in \mathcal{A}[a_i, b_i]$

dually, I-indexed product diagrams corresponds to universal arrows from Δ

When $U: \mathcal{A} \longrightarrow \mathcal{C}$ is a monotonic maps between posets, a universal arrow from c to U amounts to *the least* a s.t. $c \leq Ua$.

We have given several *forgetful* functors $U: \mathcal{A} \longrightarrow Set$, do the universal arrows to/from these functors exists?

$ \mathcal{A} $	a_X s.t. $u: X \longrightarrow U(a_X)$ univ.	b_X s.t. $u: U(b_X) \longrightarrow X$ univ.
Mon	$a_X =$ free monoid X^* on X	when $ X = 1$: $b_X = 1$
PO	$a_X = (X, =)$ discrete p.o. on X	when $ X \le 1$: $b_X = (X, =)$
Alg_{Σ}	$a_X = $ free Σ -algebra $T_{\Sigma}(X)$ on X	NO unless Σ trivial

Universal Arrows and Monads

Prop. Given a functor $U: \mathcal{A} \longrightarrow \mathcal{C}$ and a universal arrow (u_c, a_c) from c to U for every $c \in \mathcal{C}$, one has a monad $(M, \eta, -^*)$ on \mathcal{C} given by

• $\eta_c \stackrel{\Delta}{=} u_c : c \longrightarrow Mc$ • $f^* \stackrel{\Delta}{=} U(f^{\#}) : Mc \longrightarrow Md$, with $f^{\#}$ unique arrow in $\mathcal{A}[a_c, a_d]$ s.t.

Prop Every monad M on C is obtained in the way described above, by a suitable choice of A and $U: A \longrightarrow C$. In fact, there are two *canonical* choices for A (and U):

J The Eilenberg-Moore category C^M of *EM-algebra*

 $Mc \stackrel{\Delta}{=} U(a_c)$

J The Kleisli category C_M of *programs* (already introduced)

Universal Arrows and Monads

Def. The Eilenberg-Moore category C^M of EM-algebra (objects) $\underline{a} = (a \in C_0, \alpha \in C[Ma, a])$ s.t. $x: a \vdash \alpha(\{x\}) = x: a$ and $x_2: M^2 a \vdash \alpha(\operatorname{flat} x_2) = \alpha(\{\alpha(x_1) | x_1 \leftarrow x_2\}): Ma$ (arrows) $C^M[\underline{a}, \underline{a'}]$ are $f \in C[a, a']$ s.t. $x_1: Ma \vdash f(\alpha(x_1)) = \alpha'(\{f(x) | x \leftarrow x_1\}): a'$ commuting diagrams equivalent to the equations above $a \longrightarrow \eta_a \rightarrow Ma$ $M^2a \longrightarrow Ma$ $Ma \longrightarrow Ma \longrightarrow Ma'$ $a \longrightarrow \eta_a \rightarrow Ma$ $M^2a \longrightarrow Ma$ $Ma \longrightarrow Ma \longrightarrow Ma'$ $a \longrightarrow \eta_a \rightarrow Ma$ $M^2a \longrightarrow Ma$ $Ma \longrightarrow Ma \longrightarrow Ma'$ $a \longrightarrow f \rightarrow b$

(identity) On \underline{a} is id_a

(composition) of $f \in \mathcal{C}^M[\underline{a}_1, \underline{a}_2]$ and $g \in \mathcal{C}^M[\underline{a}_2, \underline{a}_3]$ is $g \circ f$ The forgetful functor $U: \mathcal{C}^M \longrightarrow \mathcal{C}$

$$U(\underline{a}) \stackrel{\Delta}{=} a$$

•
$$U(f) \stackrel{\Delta}{=} f \in \mathcal{C}[a, b]$$
 when $f \in \mathcal{C}^{M}[\underline{a}, \underline{b}]$

Universal Arrows and Monads

Def. The Klesli category C_M of programs (objects) $a \in C_0$, same objects of C(arrows) $C_M[a, b] = C[a, Mb]$ (identity) on a is η_a (composition) of $f \in C_M[a, b]$ and $g \in C_M[b, c]$ is $g^* \circ f$ The forgetful functor $U: C_M \longrightarrow C$ and the *comparision functor* $F: C_M \longrightarrow C^M$

$$D(a) \stackrel{\Delta}{=} Ma$$

•
$$U(f) \stackrel{\Delta}{=} f^* \in \mathcal{C}[Ma, Mb]$$
 when $f \in \mathcal{C}_M[a, b]$

▶ $F(a) \stackrel{\Delta}{=} (Ma, \mu_a)$ the *free* EM-algebra on *a*

$$ullet$$
 $F(f) \stackrel{\Delta}{=} f^* \in \mathcal{C}^M[Fa,Fb]$ when $f \in \mathcal{C}_M[a,b]$, because

Algebraic Theories and Monads on $\mathcal{C} = Set$

Def. An **algebraic theory** is a pair (Σ, E) , with Σ signature Σ and E set of Σ -equations (with variables in nat). (Σ, E) induces a monad M on C, where $MA = T_{\Sigma}(A) / =_E$ is the set of Σ -terms with variables in A modulo the congruence $=_E$ induced by E

Def. A functor/monad M on C is **finitary** $\stackrel{\Delta}{\iff} \forall X \in C_0. \forall y \in MX$. exist $X_0 \subseteq_{fin} X$ and $y_0 \in MX_0$ s.t. $Mi: y_0 \longmapsto y$, where $i: X_0 \longrightarrow X$ is the inclusion map of X_0 into X. The (finite) set X_0 is called a **support** of y.

Prop. Finitary monads are (modulo iso) the monads induced by algebraic theories.

Prop. There is a bijection from $op' \in Mn$ to *n*-ary algebraic operations op for M, i.e. $op_a: (Ma)^n \longrightarrow Ma$ s.t. $h^*(op_a(t_i|i \in n)) = op_b(h^*(t_i)|i \in n)$ when $a \xrightarrow{h} Mb$. **Proof.** $op' = op_n(ret i|i \in n)$ and $op_a(t) = do \{i \leftarrow op'; t(i)\}$.

The bijective correspondence holds for any strong monad M on a CCC C.

Algebraic Theories and Monads on $\mathcal{C}=\text{Set}$

Def. [Man98] M is a **collection** functor/**monad** $\stackrel{\Delta}{\iff}$

- *M* finitary and for any $X \in C$ and $y \in MX$ exists the minimum support $\sigma_X(y)$ of y
- and $\sigma_X: MX \longrightarrow \mathcal{P}_{fin}(X)$ is a natural transformation/monad morphism, i.e.
 - $x: X \vdash \sigma_X(\operatorname{ret} x) = \{x\}: \mathcal{P}_{fin}(X)$
 - $c: MX \vdash \sigma_X(\text{do} \{x \leftarrow c; f(x)\}) = \{x \mid x \in \sigma_X(c) \land y \in \sigma_Y(f(x))\}: \mathcal{P}_{fin}(Y)$

Prop. Collection monads are the monads induced by **balanced** algebraic theories (Σ, E) , i.e. FV(t) = FV(t') for any equation t = t' in E. **Examples.** See [Man98] for examples and counter-examples of collection monads.

Algebraic Semantics of Collection Types in Set

- \blacksquare a collection monad M (membership of a collection is well-defined)
- $0' \in M0$ and $+' \in M2$ (empty collection and union of collections)
- aggregate operations $op_X: MX \longrightarrow A$ as homomorphic extension $f^{\#}: (MX, \mu_X) \longrightarrow \underline{A}$ of $f: X \longrightarrow A$ with $\underline{A} = (A, \alpha)$ EM-algebra, i.e. defined by *structural induction* on collections.

Algebraic Theories and Monads on $\mathcal{C} = Set$

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Examples of EM-algebra for collection Monads

- for finite sets $\exists, \forall: \mathcal{P}_{fin}(bool) \longrightarrow bool, max: \mathcal{P}_{fin}(nat) \longrightarrow nat$
- for finite bags $\sum, \prod: (nat \stackrel{fin}{\rightarrow} nat) \longrightarrow nat$
- for finite lists cat: string^{*} → string

Algebraic approach to Computational Effects [PP01,HPP02,PP09]

Basic idea: computational types $M\tau$ as (abstract) datatypes in a biCCC C, with operations $\operatorname{op}_x: H(Mx) \xrightarrow{\cdot} Mx$ to build computations

- 1. is op *algebraic*, i.e. definable from some $op'_x: Hx \to Mx$ or $op': b \longrightarrow Ma$?
- 2. is *M* the monad induced by an *algebraic theory*? *M* is no longer *abstract*! There are 3 ways of combining algebraic theories (computational effects) sum $\Sigma + \Sigma'$ and E + E' (disjoint union of operations and equations) tensor sum + op' $(op(x_{i,j}|i \in m)|j \in n) = op(op'(x_{i,j}|j \in n)|i \in m)$ distribute sum + op' $(\overline{x}, op(x_i|i \in m), \overline{x}') = op(op'(\overline{x}, x_i, \overline{x}'|i \in m))$
- 3. is op an effect handler, i.e. definable as homomorphic extension $f^{\#}: Mx \longrightarrow a$ for some EM-algebra <u>a</u> and $f: x \longrightarrow a$?

Examples of Algebraic Operations

- side-effects $lookup: L \longrightarrow MU$, $update: L \times U \longrightarrow M1$, $new: U \longrightarrow ML$
- input-output $read: 1 \longrightarrow MU$, $write: U \longrightarrow M1$
- \blacksquare exceptions $raise: E \longrightarrow M0$
- continuations *abort*: $R \longrightarrow MR$, $callcc_X: (M0)^{((M0)^X)} \longrightarrow MX$

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- 3. is op an effect handler, i.e. definable as homomorphic extension $f^{\#}: Mx \longrightarrow a$ for some EM-algebra <u>a</u> and $f: x \longrightarrow a$?
- **Examples** of Non-Algebraic Operations
- state-readers $local: S \times MX \longrightarrow MX$ where $local(s, c) = \lambda s'.c(s)$
- exceptions handle: $MX \times (MX)^E \longrightarrow MX$ where handle(ret x, h) = ret x and handle(raise(e), h) = h(e)
- In nondeterministic interactive programs $por: MX \times MX \longrightarrow MX$

PART 4

Monads in Haskell

Some Type Classes in Haskell

Type class = type (constructor) equipped with some (polymorphic) operations, but there is no way to ensure that the operations satisfy certain (equational) properties

- Image: class Eq a where $=:: a \to a \to Bool$ a type a equipped with a test for equality
- Is class Functor f where
 fmap:: $(a \rightarrow b) \rightarrow f \ a \rightarrow f \ b$ a type constructor f with the structure of a (strong) endofuntor

```
    class Monad m where
    >>=::m a → (a → m b) → m b
    ret::a → ma
    a type constructor m with the structure of a (strong) monad
```

Image class (Monad m)⇒MonadPlus m where mplus: : m a → m a → m a mzero: : ma a (strong) monad with union and empty collection operations

The *IO* **Monad and Interaction with the World**

- IO a abstract datatype, whose values describe interactions with the world
- $\operatorname{op}_x: H(IO x) \to IO x$ (polymorphic) operation that may have an effect, e.g. read/write operations on a file
- If the *IO*-interpreter runs at the top level, it interprets only the *IO*-operations, and relies on the *pure interpreter* $e \rightarrow v$ for the rest
- IO-computations may spawn parallel threads, thus the pure interpreter should cope with concurrent calls!

Parallelism is not a *problem* in a pure functional language, when implementations are based on term graph rewriting with in-place update.

The ST_s Monad and Encapsulation of State

ST_sa abstract datatype for imperative computations within region s in Haskell a region (variable) is represented by a type (variable)

- $STRef_s a$ (abstract) datatype of references (to values of type a) in region s
- $newSTRef: a \to ST_s(STRef_sa)$
- $readSTRef: STRef_sa \to ST_sa$
- write $STRef: STRef_s a \to a \to ST_s()$
- $eqSTRef: STRef_s a \to STRef_s a \to bool$

The ST_s Monad and Encapsulation of State

- \blacksquare ST_sa abstract datatype for imperative computations within region s
- the *ST*-interpreter (for region *s*) interprets only the *ST*-operations, and relies on the *pure interpreter* $e \rightarrow v$ for the rest
- the pure interpreter may activate the *ST*-interpreter using the operation $runST: (\forall s.ST_s a) \rightarrow a$, pure evaluation of $(runST \ e): \tau$ involves
 - a call to the ST-interpreter, which evaluates $e_s: ST_s\tau$ in a fresh region s
 - upon completion a value $v: \tau$ is returned to the pure interpreter, and the state in region s is erased (region based memory management) in any reasonable implementation, after evaluation runST e is replaced by v.
- the Type System ensures that it is safe to reclaim the store at the end of the imperative computation within region s, and that imperative computations in different regions do not interfere (thus parallelism is not a problem).

$$IO \longrightarrow \mathsf{pure} \checkmark runST \longrightarrow ST$$

- *IO*: global side-effects, concurrency/interference
- pure: no side-effects, confluence (concurrency without interference)
- ST_s : local side-effects, single-threaded (no concurrency)

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